Morphologic matrix application as a tool to spring on creativity. 
Results in a design master in the UPV

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Abstract

Some years ago our group had the challenge of collaborating on a design master teaching an optative subject of Technology Management Foundations. The challenge was to develop it in an attractive way capable of interesting really students and generating a motivated behaviour in class. Now, seven years later, it is possible to have a complete landscape of this experience. Designers profile was very different from the profile of mechanical, electric, electronics, chemical, ... engineers we usually had in class, and this reality was a problem at the beginning of first edition when we had to resolve it and to define the basis to the new master editions. Main tool taken from technological forecasting to apply it as a design tool was Morphology. Our group had applied this methodology since many years ago. First on doctorate courses of “Technology Management” and afterwards on postgraduate courses and masters. On this paper we discuss the experience on a design master where this methodology was applied as a tool for developing new products combining with other techniques for spurring creativity as brain storming, lateral thinking, de Bono’s hats, nominal group, etc. Other forecasting methodologies were gap analysis and analogies.

Examples of final works have not been included so it is not possible contacting students to ask for permission in order to include them on the paper.

Keywords: Morphology, designg, forecasting tools.
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1. Introduction

Some years ago our group had the challenge of collaborating on a design master teaching an optative subject called “Technology Management Foundations”. Challenge was to develop it in an attractive way capable of really interesting students and generating a motivated behaviour in class. Now, seven years later, it is possible to have a complete landscape of this experience. Designers profile was very different from the profile of mechanical, electric, electronics, chemical, ... engineers we usually have in class. On first place only a part of them had a European engineering degree, about 40% on average. 60% left was composed by a 50% of Latin-American designers with different degrees or design titles and a 10% of students with experience on design but without any title. First year contents and schedule were similar to we usually utilized on class and based on classical texts (Christiansen, 1977) (Tidd, Bessant & Pavitt, 1960) (Escorsa & Maspons, 2001) (Makridakis & Wheelwright, 1990) (Jones & Twiss, 1980). But after two early sessions, of four hours, we realized we were on a wrong way and that it was necessary to change radically. Students were in class but they did not pay attention. Being an optative subject seemed necessary to adapt better the subject to student expectations maintaining basic contents and attaining subject targets. All it with the constraint of different levels of knowledge about Management Foundations including the possibility of some of them had only general ideas not necessarily true.

Original subject goal was to give a general kaleidoscope about innovation, technology management paying special attention to technological strategies and their link-up with the design. Detected the problem we asked permission to the master director to carry out a short evaluation of subject approach asking the students for bringing to light problem roots. At the beginning of next session, a short questionnaire about what they expected was filled joint to some questionnaires about creativity, Kolb learning style, group roles, active listening, etc. All that in order to know better student needs and characteristics.

2. First edition deployment and results

With a reduced syllabus and 22 hours left they had to take advantage for developing four tools applied on technology forecast: morphology, analogies, gap analysis and an adaptation of patent analysis for studying designs. These four tools were supported by techniques of spurring creativity and analysing ideas (de Bono, 2016, 2017a, 2017b, 2017c) (Gretz & Dotzdeck, 1994) (Beebe & Masterton,2014): brainstorming, de Bono hats, lateral thinking, nominal group and the five why?

This important challenge drove us to a different way of scheduling the class time looking for mixing theoretical elements with a design workshop. Session length was 4 hours divided on
two parts. An initial theoretical part (60/90 minutes) and afterwards an atelier with the aim of applying new techniques, tools and concepts doing exercises or developing course project. Two hours left remained for preparing the project presentation three weeks after to finish the subject.

First problem consisted on defining group composition looking for attempting equilibrium among group roles in order to make easier attempting defined goals. To leave total freedom for trying group mates in our experience has revealed as not a good option in order to achieve desired results of efficacy and efficiency on group work. As far as each one of them had his Belbin profile the process was based on allowing students to choose group mates with the constraint of reaching an equilibrium among roles in the group. In this way was possible to develop transversal capacities linked to team work and decision making.

First year project was to design an innovative bicycle that could be utilized by ONG’s on projects of aid in areas in need and sponsored by companies that could include advertising on the bicycles and a cost lower than 100€. Moreover, the design had to meet six conditions more:

- Easily adaptable to different sizes
- Easily adaptable to urban and extra-urban use.
- Maximum easy use and maintenance including extremely wet environments
- To have flat surfaces to be able to put publicity of project sponsors.
- Effective support for parking
- Capacity to carry cargo.
- Recyclable items as much as possible.

This project was an unexpected success with an output of five designs that went from a tricycle with high cargo capacity and a sunshine for protecting the driver to a totally foldable set of bicycle and dragged cart for carrying cargo or people. But where innovation was more meaningful was on materials and their combination. For example:

- PVC bicycle frame.
- Gears replaced by PVC, or special plastics, disks.
- Transmission chain replaced by toothed belts.
- Bicycle wheels without radios. They were substituted by different designs of pvc designs.
- Some designs had a kind of cart, on the front or dragged, to carry cargo or people. On the case of the cart frame PVC, wood and even bamboo have been applied in
Morphologic matrix application as a tool to spring on creativity. Results in a design master in the UPV order to make a sustainable design. In the same way support area most common material was canvas but there were other kind of natural fibres.

One advantage of this project was the possibility of calculating the efforts on the frame and to consider if different materials really could support them. This was one of the motives to utilize PVC of different thickness and diameter on the frame, since all the necessary information is available on internet joint to the variety of connection pieces and the possibility of cutting and gluing elements.

Figure 1. Morphologic matrices and some design ideas of first master edition
Really morphologic matrix was the main tool for groups in order to define the different elements and their possibilities. Gap analysis and analogies are tools for exploring the areas in which would were possibilities. Morphology constitutes an interesting tool on forecasting over new products or new processes. It consists essentially on a matrix where all possible alternatives are systematically arranged. Matrix first vertical ordinate is a column of boxes corresponding to essential stages or parameters of technology under consideration. Each horizontal ordinate shows all known alternative methods of doing or achieving this essential stage. Linking an alternative of each stage it is possible defining a process way. Plotting current process alternative options for each stage give the possibility of new process ways. When a new technology appears, including when it is only an embryonic technology, it will be included making possible to imagine showing new possibilities with different combinations with other stages elements that could be the germ of an idea capable of generating an important change on the product or process, what could become an opportunity to the company.

Our university has a standardized questionnaire about student satisfaction but it does not provide enough information for improving the subject. So we usually design our specific questionnaires for each course or training activity. First year’s results are gathered on Table 1.

<table>
<thead>
<tr>
<th>Table 1. First edition results</th>
</tr>
</thead>
<tbody>
<tr>
<td>Strongly agree</td>
</tr>
<tr>
<td>Do you agree with the inclusion at final project in spite of the number of extra hours it involves?</td>
</tr>
<tr>
<td>Do you consider this way of teaching the subject as you would prefer the classic way?</td>
</tr>
<tr>
<td>Do you have considered interesting the two sessions on the informatics aid for applying SolidWorks, Autocad and other tools for performing final design?</td>
</tr>
<tr>
<td>Do you consider correct final score you have attempted?</td>
</tr>
<tr>
<td>Do you agree with the three weeks for finishing group project before the public presentation?</td>
</tr>
<tr>
<td>Do you consider interesting the presentation essays and the advices received for improving your project presentation?</td>
</tr>
<tr>
<td>Do you consider you have improved your capacities and abilities for doing project presentations?</td>
</tr>
</tbody>
</table>

Do you want to comment something?
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As it is possible to see changes were positive and finally student’s satisfaction, despite to change subject schedule, was actually very high. Both the inclusion of the final project and the change of teaching were well received obtaining very high scores. What was possible perceive alongside the left classes was that new subject schedule was motivator since class assistance and participation grew highly and their behaviour was uniform until the end of class and tutorial sessions. Three points for improving next years were clearly: training on project presentations, to explain the scoring process for avoiding the feeling of not having received the right qualification, and to complete the syllabus for profiting all sessions.

3. Problems tackled as final project

Logically each year it was necessary to purpose a new issue for developing the final project. Even some years there were the possibility of choosing between two different projects. Among other projects highlight:

- A box for sleeping in airports, that is already, used on some Asian countries, that can be rented by hours. The design had two main constraints: to dispose the necessary elements to spend the waiting time between flies comfortably. resting or working, and to be transported easily for maintenence and change of place.

- A beach tricycle, or a similar vehicle, that would allow to be used by people with some disability considering three constraints: to allow them to move in an autonomous way near the shore, under surveillance, carrying the body into the water above the waist in order to enjoy the time on the beach; to be totally secure, and with the characteristic that up and down operations could be made over the beach sand where process ma be easier and made by several people; and finally to have a relative low cost that makes it profitable

- Multipurpose furniture for very small flats combining different elements and with the constraint of low cost.

- Diode lamps. In order to profit the new design possibilities than diode elements gave to designers the purpose was to apply this technology on any kind of lamp but with the constraint of the design made possible its manufacturing without problems, and indicating the manufacturing process on its main steps without details.
4. All editions student results

Along six years more subject was teaching with different groups, totalizing more than one hundred students, maintaining the same schedule and trying to improve each year. Results are gathered on Table 2.

Table 2. All edition results on average

<table>
<thead>
<tr>
<th>Question</th>
<th>Strongly agree</th>
<th>Agree</th>
<th>Neutral</th>
<th>Disagree</th>
<th>Strongly disagree</th>
<th>NA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Do you agree with the inclusion of a final project in spite of the number of extra hours at home it involves?</td>
<td>81.31%</td>
<td>7.48%</td>
<td>5.64%</td>
<td>0.00%</td>
<td>0.00%</td>
<td>4.67%</td>
</tr>
<tr>
<td>Do you consider this way of teaching the subject or you would prefer the class way?</td>
<td>81.31%</td>
<td>7.48%</td>
<td>4.67%</td>
<td>0.00%</td>
<td>0.00%</td>
<td>6.54%</td>
</tr>
<tr>
<td>Do you have considered interesting the two sessions on the informatics aula for applying SolidWorks, Autocad and other tools for performing final design?</td>
<td>70.44%</td>
<td>7.48%</td>
<td>5.61%</td>
<td>0.00%</td>
<td>0.00%</td>
<td>7.48%</td>
</tr>
<tr>
<td>Did you consider correct final score you have attempted?</td>
<td>73.83%</td>
<td>10.28%</td>
<td>7.48%</td>
<td>4.67%</td>
<td>0.00%</td>
<td>3.74%</td>
</tr>
<tr>
<td>Do you agree with the three weeks for finishing group project before the public presentation?</td>
<td>81.31%</td>
<td>5.61%</td>
<td>5.61%</td>
<td>0.00%</td>
<td>0.00%</td>
<td>7.48%</td>
</tr>
<tr>
<td>Do you consider interesting the presentation essays and the advice received for improving your project presentation?</td>
<td>75.70%</td>
<td>4.67%</td>
<td>8.41%</td>
<td>0.00%</td>
<td>0.00%</td>
<td>11.21%</td>
</tr>
<tr>
<td>Do you consider you have improved your capacities and abilities for doing project presentations?</td>
<td>74.77%</td>
<td>9.35%</td>
<td>9.35%</td>
<td>1.87%</td>
<td>0.00%</td>
<td>4.67%</td>
</tr>
</tbody>
</table>

As it is possible to see on table 3 students thought, at the end of the subject, it had been useful and that the way of scheduling it ad been appropriate to what designers need to perform on their activity.

5. Conclusions

There are two main conclusions from this work. First one consists on before accept a challenge on a new area you don’t know its very interesting to define a flexible schedule in order to adapt initial scheme reaching subject goals and actual needs of students. On second place to define a questionnaire different to each training activity is the better tool for improving continuously. Obviously always the institution as a standard questionnaire, but its goals are driven to know different elements about student’s satisfaction, but this is not enough for evolving and performing the training action. Moreover, is very important to highlight that to have on the trainer’s group psychologists is a fundamental element since they give a different and complementary kaleidoscope of problems.
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References


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